

CITY OF MITCHELL
CITY PLANNING COMMISSION AGENDA
COUNCIL CHAMBERS, CITY HALL, 612 N MAIN ST
JUNE 24, 2019, 12:00 PM (NOON)

1. CALL TO ORDER:
2. ROLL CALL:
3. Declaration Of Conflicts Of Interests
4. APPROVE AGENDA:
5. Approval Of Minutes: June 10, 2019

Documents:

[PLANNINGCOMM6102019.PDF](#)

6. Schedule Next Meeting: July 8, 2019
7. Plan Approval: 808 S Sanborn Blvd (Formerly Doug's Auto Sales), Plan Approval

Documents:

[PATA BBQ.PDF](#)

8. Plan Approval: Tegethoff, 2220 W Havens, HB District

Documents:

[2220WHAVERNS.PDF](#)
[AERIAL2220WHAVERNS.PDF](#)

9. Rezoning: Block 19, Home Park 1st Addition, Davison County, SD From R4 High Density Residential To TWC Transportation, Warehousing, And Commercial District

Documents:

[NOHHOMEPARKLINKE.PDF](#)
[AERIALHOMEPARKREZONINGLINKE.PDF](#)
[HOMEPARKB19.PDF](#)

10. Plat: A Plat Of Lot 10, Block 4A Of Westwood First Addition, A Subdivision Of A Portion Of Tract A-2 And Block 4 Of Westwood First Addition In The NW 1/4 Of Section 16, T 103 N, R 60 W Of The 5th P.M., City Of Mitchell, Davison County, South Dakota

Documents:

[PLATL10B4AWESTWOOD.PDF](#)
[AERIALL10B4AWESTWOODADD.PDF](#)

11. Plat: A Plat Of Lot 8, Block 9 Of Westwood First Addition, A Subdivision Of Block 4 Of Westwood First Addition In The NW 1/4 Of Section 16, T 103 N, R 60 W Of The 5th P.M., City Of Mitchell, Davison County, South Dakota

Documents:

[PLATL8B9WESTWOOD.PDF](#)
[AERIAL8B9WESTWOOD.PDF](#)

12. OTHER BUSINESS:

13. PUBLIC INPUT: If You Need To Address The City Planning Commission On An Item That Was Not On The Agenda, Excluding Personnel Items, Please Come Forward To The Podium And State Your Name And Your Concern. Presentations Are Limited To Three Minutes. Items Will Be Considered But No Action Will Be Taken At This Time.

14. ADJOURNMENT:

"The City of Mitchell invites all interested parties to give oral or written comments. If special accommodations are required, please notify the Public Works Department at 605-995-8433 at least 24 hour prior to the scheduled meeting."